

## **Contest Rules VK SHIRES June 7<sup>th</sup> and 8<sup>th</sup> 2025**

### **VK SHIRES Contest**

WIA General Rules apply: <https://www.wia.org.au/members/contests/generalrules/>

If you are new to contesting there is a "Basic Introduction" guide on the VK Shires page as well.

The recommended contest logger is N1MM with the UDC for the Shires.

**ONLY VKCL 4.15** can be used but the existing shires database file must be replaced with the .db3 listed on the WIA Website. Instructions for setting both Loggers up are also included from the links below.

- [https://www.vk4sn.com/Contests/N1MMVK\\_\(recommended\)](https://www.vk4sn.com/Contests/N1MMVK_(recommended))
- <https://www.vk4sn.com/Contests/Contesting> (VKCL)

I. Held the Saturday and Sunday of the weekend prior to the second Monday of June every year.

Starts: 00.00 UTC Saturday (10am EST) Ends: 0000 UTC (10 am Sunday EST)

### **II. Objectives:**

The objectives of this contest are for amateurs around the world to contact as many VK shires as possible in the contest period. VK amateurs are to work the world including VK, whilst the rest of the world can only work VK.

### **III. Bands and Modes**

A) Bands: 160 Metres, 80 Metres, 40 Metres, 20 Metres 15 Metres, 10 Metres.

Please note there is 75m dx window permitted for VK stations

B) Modes: SSB and CW only

### **IV. Categories**

1. VK Single Op All Band All Mode
2. VK Single Op 10W All Mode (Foundation and other QRP)
3. DX Single Op—All Band All Mode
4. VK Multi Operator (Max Two Transmitters)

### **ROVER Category**

\* NOTE ROVER MUST ACTIVATE AT LEAST TWO SHIRES - The Rover may use mains power.

1. VK Single Op All Band All Mode
2. VK Single Op 10W All Mode (Foundation and other QRP)
3. VK Multi Operator (Max Two Transmitters)

**NOTE:** The Rover who moves into a new SHIRE may count the same MULTIPLIER more than once per band as long as the Rover is in a new SHIRE location

The rover must be FULLY in a shire not straddling shire boundaries with a minimum of 5 mins between contacts when moving shires.

IE. A Rover station becomes a new QSO to the stations working them when the ROVER changes SHIRE locator.

### **V. Exchange:**

All VK operators to exchange callsign, RS(T) followed by the VALID VK shire abbreviation as per the official list provided. EG. VK4XX 59 BU4 or 599 BU4. The list is a downloadable Excel spreadsheet.,

[www.wia.org.au/members/contests/wavks/documents/vk-shires-2022-version20.xls](http://www.wia.org.au/members/contests/wavks/documents/vk-shires-2022-version20.xls)

NOTE: Do not use abbreviations that are not in the list, you will lose points.

Stations outside VK to exchange callsign, RS(T) followed by CQ ZONE.

EG. ZL1AMO 59 32 or 599 32

#### **VI. Multipliers:**

For stations outside VK:

The multiplier is the number of different VK shires worked per band. A "VK shire" is counted once per band per mode. IE. If you work, it on SSB it can be counted again on CW. To enter the contest, you must have worked at least one VK Shire.

Note: A "Shire" is a local Government area similar to a "County" or "Regional Council"

For VK Stations:

The multiplier is each VK shire worked per band and mode as above as well as each CQ Zone worked per band and mode.

NOTE The multiplier(s) only count once per band and mode for the whole contest. E.g., SC4 can be worked 12 times – 160M SSB and CW, 80 SSB and CW, 40M SSB and CW, 20M SSB and CW, 15M SSB and CW and 10M SSB and CW

#### **VII. Repeat Working**

Stations may be worked again on each band and mode in each 4-hour timeslot.

The time slots are 00:00 UTC until 03:59 UTC and then 04:00 UTC until 07:59 UTC and then 08:00 UTC until 11:59 UTC and then 12:00 UTC until 15:59 UTC and then 16:00 UTC until 19:59 UTC and 20:00 UTC until 23:59 UTC.

#### **Contest Scoring**

One (1) point per QSO. Phone and CW can be worked on each band with the same station in each timeslot.

Multiply total QSO points times total number of multipliers worked (i.e. If you worked 33 on 80m, 43 on 40m, 16 on 20m, 21 on 15m and 5 on 10m that would be a total of 118)

Example 1. VK4XX works stations as follows:

600 QSO x 1 point = 600 points

118 VK shires worked + 35 CQ zones worked = 153

600 x 153 = 91,800

VK4XX final score is 91,800

Example 2. ZL1AMO works stations as follows:

700 QSOs with VK amateurs x 1 point = 700

118 VK shires worked

700 x 118 = 82,600

ZL1AMO final score is 82,600

#### **Submitting Your Log**

**LOGS ARE ONLY ACCEPTED IN CABRILLO 3 FORMAT.**

**Please do not make any changes to the headers in the Cabrillo files:**

Log Submissions: Log entries must be submitted **within 14 days of the end of the contest@ 0000 UTC** to be eligible for awards.

Submit your electronic log in the Cabrillo format created by all major logging programs to:

**vklogchecker.com**

or send via e-mail attachment to: vkshires@wia.org.au  
Subject line: Callsign [used in the contest] only.  
Include your first & last names in the submitted log.

**For all categories:**

Transmitters and receivers for a fixed station must be located within a 500-meter diameter circle or within the property limits of the station licensee's address, whichever is greater. A remote station(s) must meet the above criteria except for the control station.

All contest operation must be within operator's licence restrictions and conditions.

Stations are only permitted one transmitted signal at a time.

No operator is permitted to use more than one callsign for the entirety of the contest.

Any incidence of using multiple callsigns will result in an automatic Disqualification of both stations

Please note that in all categories you may change band and mode as often as you like. You may also work the same station multiple consecutive bands/modes one behind the other. EG work VK4XX on 20m SSB then QSY to 15m CW then QSY to 80m CW then QSY to 40m SSB.

**JUDGING:**

The Contest Committee is responsible for checking and adjudicating the contest entries. Entrants are expected to follow the rules and best amateur radio practices. Violation of the rules of the contest or unsportsmanlike conduct may lead to disciplinary action by the Committee.

Unsportsmanlike Conduct: Examples of unsportsmanlike conduct include, but are not limited to:

Arranging or confirming any contacts during or after the contest by use of ANY non-amateur radio means such as telephones, Internet, instant messaging, chat rooms, VoIP, email, social media or web sites. Transmissions by the entrant on frequencies outside of license limitations. Changing times in the log to meet band change or off time rules. Taking credit for excessive unverifiable QSOs or unverifiable multipliers. Signals with excessive bandwidth (e.g., splatter, clicks) or harmonics on other bands.

Running stations not identifying in a timely manner (i.e., 1 minute). Use of Tag along operation where a restricted number of stations are contacted. Disciplinary Actions: In the event of a violation, the entrant is subject to disqualification at the discretion of the Committee. Disqualified entries will be listed at the end of the published results and are not eligible for an award. Notification of Committee actions will be sent by email to the address provided with the log submission. The entrant has five days to appeal the decision to the Contest Director. After that time the decision is final. The Committee reserves the right to change the category of any entry based on its examination of the log or other information.

Diane Main VK4DI  
VK Shires Contest Manager